



Computing - Year 1

Dance Party



<i>coding</i>	putting information and commands into a program, making it possible for you to create software, apps, games and websites
<i>event</i>	an action that causes something to happen
<i>animation</i>	a method in which figures are manipulated to appear as moving images
<i>repeat</i>	When we do something over and over, it is called a repeat or a loop

What dance moves do you know?



```

setup
  make a new cat at right
  make a new bear at left

when up pressed
  cats do Bend ← once

when left pressed
  bears do (Random) ← once
  
```



Events

Mouse click 

Game controller buttons 

Computer keys 